

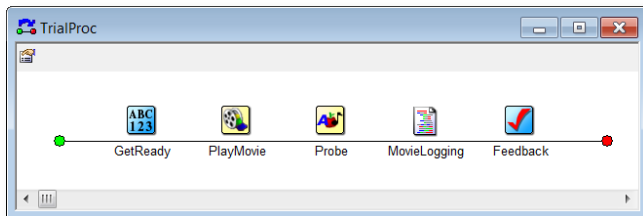
E-Prime 2

Increase the Precision of Your Research

E-Prime 2



E-Prime is a suite of applications used to design, generate, and run computerized behavioral experiments. Build your own experiments using E-Prime's graphical interface. Collect, edit and analyze data – all within a few hours! Present stimuli and collect responses with millisecond precision.



What's new for 2.0?

- Enhanced graphical interface
- Ability to play digital movies as stimuli (MPEG, AVI, WMV)
- Copy & paste objects between experiments
- Digital recording of participant vocalizations
- Increased display speed for bitmap transfers
- Support for additional image formats
- Improved options for network or ghosting installations
- Support for presentation of stimuli on multiple video displays
- Improved audio support
- Support for UNICODE and international fonts
- Support for new devices (Joystick, ParallelPort Device, Socket Device)
- Expanded support for larger scripts
- Improved documentation and indexing of Help
- A comprehensive scripting language
- Professional version with additional capabilities

Resources for Users

- Unlimited web support with any active plan
- Phone support with active Gold support plan
- Knowledge Base and Documentation
- Samples and Tutorials
- User Forum
- How To Videos
- Webinars and Trainings

Make the Right Choice with E-Prime® 2.0 Professional

Extends E-Prime 2.0 Standard to offer enhanced capabilities for more sophisticated designs

- Present stimuli on multiple monitors simultaneously
- Play multiple movies simultaneously
- Improved productivity tools to test and debug (AutoResponse, Experiment Advisor, scripting aids)
- Set experiment-wide object properties and defaults
- Multiple correct answers
- Create custom libraries of shared functions through package files
- Network concurrent licenses

How much does E-Prime® cost?

The listed prices are provided in US funds and do not include the cost of shipping and handling. Prices are subject to change without notice.

Single Licensing Options:

E-Prime 2.0 Standard	\$795
E-Prime 2.0 Professional	\$995
E-Prime 2.0 Run-Time License	\$125

Network Licensing Options:

Network License (10 seat min.)	\$796 per concurrent seat
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Upgrades:*

E-Prime 1.x to E-Prime 2.0 Standard	\$495
E-Prime 1.x/2.0 Standard to E-Prime 2.0 Professional	\$595

Multi-Pack to Network License	Contact us
Site License to Network License	for a quote

*Requires previous purchase of a full E-Prime 2.0 system. A valid E-Prime 2.0 serial number must be provided at the time of purchase. An E-Prime 2.0 hardware key is also required for installation.

What operating systems support E-Prime®?

E-Prime 2.0 is compatible with PCs running Microsoft® Windows® XP SP3, Vista SP1, 7 SP1, 8/8.1 and 10 (E-Prime 2.0 SP2 only).

What are the minimum and recommended machine requirements for E-Prime®?

Minimum

- Pentium Dual-Core or Multi-Core Processor 2GHz or higher
- 1024MB RAM
- DirectX™ video card***
- USB Port

Recommended

- Pentium i7 Processor 2GHz or higher
- 2048MB RAM or higher
- DirectX™ 11 video card with 128MB RAM or higher
- Sound hardware as recommended*
- CD-ROM
- USB Port**
- Internet connection

*Please see sound hardware recommendations in the E-Prime Knowledge Base on our web site, article 1307.

**Recommended hardware add-on: Chronos.

***DirectX 11 Hardware Acceleration required for Windows 8 and Windows 10.

Please use the Recommended hardware requirements for millisecond accurate timing while playing movies.

Can I install E-Prime® 2.0 if I currently have E-Prime® 1.x installed?

Yes. E-Prime 2.0 will support what is known as a “side-by-side” installation where both E-Prime 1.x and E-Prime 2.0 can be on the system at the same time. Experiment files can be upgraded from E-Prime 1.x to E-Prime 2.0, but once converted to the E-Prime 2.0 format (.es2), the experiments cannot be accessed through the E-Prime 1.x system. When converting experiments, E-Prime 2.0 will copy your original E-Prime 1.x file (.es) so that you can continue to access the original in E-Prime 1.x.

Will E-Prime® 1.x experiments be compatible with E-Prime® 2.0?

Yes. Most E-Prime 1.x experiments will upgrade into E-Prime 2.0 without error or significant modifications. Once an experiment is upgraded into E-Prime 2.0 (.es2) it will no longer be accessible in E-Prime 1.x (.es). Experiments created or upgraded to E-Prime 2.0 will have the file extension .es2, whereas experiments created in E-Prime 1.x will have the .es file extension.



311 23rd Street Ext.,
Suite 200
Sharpsburg, PA 15215-2821
USA

Phone: 412.449.0078
Fax: 412.449.0079
E-Mail: sales@pstnet.com
Web: www.pstnet.com